



Response (Darklite) (15.02.2010) (survey) musician

Response, Fri 19 Feb 2010

Survey of Response

Job: musician

Survey submitted: Mon 15 Feb 2010

Handle, ex-handle(s):

Response

Name, birthday, origin:

Kenneth, 20-03-1980, Norway

Group, ex-group(s):

Darklite

What was your first group, your role in that group and what did that group produce?:

Darklite - founder, music, graphics, video, organizing and more.....

What motivates you to spend time on the scene?:

The fun. The people, the prods, the parties, the beer, the good laughs, the good times

What is your favorite color?:

Red

On what platform(s) did you begin your computing journey, and when was this?:

Commodore 64 & Atari. I think I was about 6 years old. So that would be in 1986

What platform(s) do you use now?:

C64, Amiga, GBA, homebrew and PC



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What is/are your favorite piece(s) of music(s) - from a demo production or a scener (released outside of a demo)?:

ohh... there are tons of great scenemusic. If I must select a favorite artist I think Little Bitchards music range high!

What is/are your favorite picture(s) - from a demo production or a scener(released outside of a demo)?:

Umpfh. To hard to select one piece, but Helges artwork - thats a top five!

What music program are you using the most to express yourself? Why?:

Anything I can make chipsounds with

Which composer, artist or group of the real life did inspire you most?:

I listen to mostly punkrock and ska. But I also enjoy some classical stuff.

Do you play any instrument? Which?:

Yes. Bass, Guitar & a bit of keyboard on a sunny day

I also sing in the shower sometimes.

Which project that you worked on was the most exciting and interesting for you? And why?:

Our wilddemos. Why? The laughs, the madness, the fun

What is your favorite demo, intro, megademo, retrogame, slideshow, musicdisk, diskmag, wilddemo?:

Demo: we cell

Intro: Psylteflesk

Wilddemo: The next Darklite wild

Retrogame: Oil Imperium

Discuss: minimalistic demos, cracktros, fucktros, joke demos, lamers, compo winners at big parties, demotools, diskmags, chiptunes, glenz vectors, programming languages, photoshop, textmode:

I think I love it all(mostly). You get no discussion from me

What percentage of modern demos are 3d flybys?:

70

What percentage of older demos are the same effects recycled?:

30

What platform(s) needs more demos?:

all



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Which parties do you intend to go to, and which parties would you like to go to? Please describe your personal experiences with your most favourite or impressive party you have ever been at:

I really don't know. I will most probably do my best to attend as many parties as I can. But then again; I rarely go to a party without a prod in my pocket.

I've attended all Breakpoint parties amongst lots of others, but BP 2005 was a hit for me! I think I laughed nonstop for 4 days.

How did the scene alter since you are taking an active part in it? Can you explain why?:

The music has changed alot in my opinion. Not for worse, not for better. It just changed somehow.

What are your dreams/goals in life, did scene help you and have you achieved them yet?:

Have as much fun as possible as often as possible

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